TAVERN GUARDIANS: BANQUET Crack 64 Bit



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About This Game



of Turn Based Tactics! No longer will you match tiles just to watch avatars attack enemies above the board. In Tavern Guardians: Banquet, countless waves of enemies, each with their own skills and specialties, advance from the top of the board. You take on the role of a Guardian, charged with defending various taverns. Watch each enemies' movements and actions, and then use magical skills and items to claim victory against evil!



60+ Unique Enemies

We've prepared more than 60 unique enemies, each with their own behavior, movements, and skills. Enemies include both normal and elite minions, the latter of which will prove to be a challenge to defeat! With a variety of unexpected combinations of enemies and our unique combat system, Tavern Guardians: Banquet is sure to give you an exciting and refreshing experience on the battlefield!

10+ Epic Boss Fights

What's a battle without a terrifying boss to face off against? Each boss' size, abilities, and behavior vary drastically from normal minions and other bosses. You might want to think twice if you believe that bosses will be taken down easily! In order to defeat each boss, you must analyze their behavior and avoid attacks from other enemies. Every single one of your decisions matters. Of course, a little luck never hurts!

Choose Your Own Combat Style

With 3 unique Guardians, each with their own looks and skills, and more than 40 active items and pieces of gear, it's up to you to find your own favorite fighting style to vanquish enemies in Tavern Guardians: Banquet! (New Guardians are under development!)

Story Mode

In story mode, you take up the role of a Guardian in the great land of Dionia. In your adventures, you've come upon a Tavern Master, who, after telling you his emotional story about his dreams of opening taverns all across Dionia, has convinced you to help him protect his taverns. Different difficulties of stages will grant different rewards, while players who choose to take on Survival Mode will get a leg up with extra Coins!

Survival Mode (in development)

If you fancy yourself a master of match three RPGs or any other strategy game, this is the place to challenge yourself! You'll face completely randomized combinations of enemies, and a randomized availability of gear in the shop! Survival Mode is sure to surprise you.

If you're still not sure whether or not Tavern Guardians: Banquet is for you, check out our free demo!

Title: TAVERN GUARDIANS: BANQUET

Genre: Casual, Indie, RPG, Strategy

Developer:

WOMBO COMBO GAMES INC.

Publisher:

WOMBO COMBO GAMES INC., Mindpress

Release Date: 29 Nov, 2018

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English, Simplified Chinese, Japanese







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This game turned me into a professional racecar man. Buy it and change your life today.. 40 something hours and I'm still going. With multiple character types, you can play and replay several times to try new strategies with different compositions. Very FFIV-ish overworld with lots of exploration and nooks and crannies.

The end game is broken by literal P2W (with in game currency hahahah), since you can Casino exploit gold, and with gold comes free skill points, items, and all the other things that make the game more simple. It is extremely fun and customizable though. Overall, as for a 2-D throwback, it hits the mark dead on. Forget the RPGM aspect, the game is quality as all hell. 9/10.. Fantastic! A very exotic puzzle game that carried me into wonder.

Very well done but very short.... This game is fun. If you buy this ship then you have to train yourself to pay more attention to your teammates.

I killed one of my teammates, rammed another one and got a torpedo in someone else.

Dont be like me and watch what youre doing.

This ship is actually pretty good if you use your torpedos as much as you can because your cannons are weak asf.. This is a updated review as of 11-5-14

The UI "was" awful, Its much better now with new update. It still has poor sound that is very muffled. It now has better conveyance of who is firing or being fired on. The camera got a major overhaul. The pan smothing is much better now. When someone does get killed they just slump. This game does have potential and is getting better.

This is a updated review as of 11-5-14. After playing this particular escape room I can't quite figure out why it's rated badly. After reading a bunch of reviews (Good and Bad, but a lot of bad) I wanted to see what all the fuss was about. This escape room in my own opinion was actually a quite enjoyable experience. Compared to The Mine (The only other one I've played) this one was more clever in the sense that there are a lot of "Distractions". When I say distractions I mean items in this room that try to throw you off, items that don't actually help with anything but try and make you think they are of importance. Having said that, this escape room was a lot trickier then The Mine. Me and my buddy completed this escape room in approximately 50 minutes; although The Mine took longer for us to complete (A little over an hour and a half) I'd have to say this one involved more thinking, as The Mine involved more doing. I do recommend this.. Are you sick of your towers hitting stuff in tower defense games? Then this game might just be for you!. I think I bought all of these games for a couple of bucks. I don't know if I can remove a game from my library but I would if I could. These games are worse than boring. They're liberal garbage. I don't mean in the Liberal vs Conservative way. I mean liberal in the actual way. I mean that the game tries to be down to earth in addressing class antagonism but the writter has no idea what it's like to be forced to work for less than the cost of your own survival under the threat of eviction and starvation that it messes the mark in a really insulting kind of way. I don't like this game. It's just your standard RPG maker and on top of that it's just really insulting to the working class. If you're a liberal. If you've never had contact with the working class. If you have it in your head that there is no real material difference between the working class and middle classes or the bourgeoisie, then you don't have to take how disgusting the plot is into consideration. You can just keep in mind that you're buying a run of the mill RPG maker.. fun! Got a free copy of the game from orlygift.com

Pretty fun, very hard, skill game. Did not enjoy at all, incredibly glitchy controls, terrible lighting, visuals, music. Just a mess all over. Refused refund. I have literally found free games on GameJolt that were of higher quality. Don't let the fact that this game was made with RPG Maker put you off, it's actually a very enjoyable experience.

Camp Sunshine thrusts you into the shoes of Jez, a boy being sent to summer camp while his parents figure out stuff between the two of them. Jez arrives, meets a few people, and then settles in for the night. Upon waking he discovers that there is something very wrong going down at Camp Sunshine -- bloody bodies are everywhere, and that's just the beginning of this nightmare. Your job is to guide him through Camp Sunshine finding the various clues, pages, etc. that open up more of the story as you progress. The story is engaging enough to keep you pushing through the game and the difficulty isn't so bad that you can't handle things.

My advice for new players would be that if you're looking for JUST a story experience then play this on Easy. You will literally find so much supplies throughout the game that getting hit or using up batteries isn't an issue. I played on Easy so I can't say how much harder the other difficulties are but if you are looking for something that isn't a 100% cakewalk seek out Normal/Hard mode. There are some minor frame stutters in the game at times as well but they aren't too terrible to deal with. Dodging/running away from the enemy is also not terribly hard.

A final note about this game: It's hidden gems like these that make you think twice before overlooking RPG maker games for the sole reason they were "made in RPG maker", so I want to say thank you to the creators for creating this little gem.. It should be called Bugs Nightmares...

It may be a little hard to understand how the game works specially for people who enjoys tutorials and that kind of things. Anyways, once you understand the mechanics and start to enjoy the game some technical problem appears and always ends with your pc crashing, thing like getting stucked on a bench.

I bought this game for the lovecraftian atmosphere. And I really liked, its good looking, the soundtrack its very nice... but its unplayable. Also there are some things that are just stupid, like losing your inventory every morning and have all your items in their original place again...

This game should have been sold as a beta, seems unfinished.

I really would like to recommend this game, but I can't recommend a game I can't play. I was one of the few lucky people to beta test this game.

Every bug I encountered was squished that night or the following day. Whilst working closely with Leth to fix bugs as they were encountered! (Read: Highly dedicated Dev team)

Gameplay: Similar to the first game, but heavily refinied.

Non-linear, story line. 4 classes each entirely different from each other. Procedurally generated maps including world map and dungeon maps make every dungeon unique!

Sound: Incredible. Chris Christodoulou and Power-Up Audio did a fantastic job doing all the sounds and music in game which perfectly fits with what's happening on screen.

Controls: XBOX 360 Gamepad support as well as KB+M. Which

Story: Story was great. At no point was I ever wondering around confused what I should be doing.

All in all, 10/10 from me. Awesome game and well worth 14.99

I honestly can't speak highly enough for this game.. Best HL2 mod ever?

Possibly, yes.. you should not buy it. it's not good. its bad. i want my money back!. fun to play with friends but gets boring eventually. I bought this DLC for 2 reasons. 1) The skins are cool and you get tokens. 2) The developers truly deserve to be paid for a free to play game that is incredible in its current state. Keep up the fantastic work devs!. I got the viking unit pack to make my playthrough as Rurik Rurikid more accurate, I then converted to Russian culture and had to buy this! 10\/10 I love you Paradox.

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